## CS 14 Spring 2001 — Mid-term #1

Name: \_\_\_\_\_

1. (15 points) Use a Karnaugh map to simplify the boolean function described by the truth table below. Draw your rectangles clearly and express your result as a boolean algebraic equation – **do** *not* **draw a circuit**.

A	В	С	D		Y
0	0	0	0	-1-	0
0	0	0	1	Ι	1
0	0	1	0	Ι	0
0	0	1	1	Ι	0
0	1	0	0	Ι	1
0	1	0	1	Ι	1
0	1	1	0	Ι	1
0	1	1	1	Ι	1
1	0	0	0	Ι	0
1	0	0	1	Ι	1
1	0	1	0	Ι	0
1	0	1	1	Ι	0
1	1	0	0	Ι	0
1	1	0	1	Ι	1
1	1	1	0	Ι	0
1	1	1	1	I	1

2. (15 points) Consider the logic function described by the truth table below. Write the boolean algebraic equation in the sum-of-products form, and then draw a two-level circuit that implements the function. (Do *not* bother with simplifying the function.)

А	В	С	Ι	Y	
0	0	0	Ι	0	
0	0	1	Ι	1	
0	1	0	Ι	0	
0	1	1	Ι	1	
1	0	0	Ι	0	
1	0	1	Ι	0	
1	1	0	Ι	1	
1	1	1	Ι	1	

3. (20 points) Design and draw a clocked circuit that repeatedly emits the sequence 00, 01, 11, 10, where the output is a pair of lines that should be labeled Y<sub>1</sub> and Y<sub>0</sub>. *Hint: This circuit is a two-bit counter, but the sequence is different from the normal counting sequence.* You may assume that the clock and clear lines are provided – you need not express how they are controlled.

- 4. Consider the addressable memory, both registers and main memory, available when programming in MIPS assembly for the follow questions:
  - (a) (5 points) Explain the difference between the following two instructions:

lw \$t0, 0(\$s2) move \$t0, \$s2

(b) (5 points) For the following instruction, three different memory addresses are specified. Identify those three addresses, and explain how they are used by the instruction.

sw \$t5, 0(\$t6)

(c) (5 points) If we wanted to build a MIPS chip with 64 registers instead of 32, what would we have to change about the instruction set?

5. (15 points) When a procedure is called, it is responsible for preserving the values of a number of registers: \$s0 to \$s7, \$a0 to \$a3, \$sp, and \$ra, to name a few.. How does it perform that preservation? How and why is the preservation of \$sp different from the others?

6. Consider an instruction set that looks very much like the MIPS instruction set, *except* that the *jump* instructions have been removed. Instead, the instruction set allows for direct manipulation of the program counter by using the symbol **\$pc** in assembly programming. (Note that this new instruction set still allows, as MIPS does, direct manipulation of **\$ra**). How would you replace the following MIPS *jump* instructions with direct manipulation of **\$pc** and **\$ra** so that your program will work with this new instruction set?

(Note: You may assume that the assembler allows the use of labels as part of any instruction where an immediate value is allowed.)

(a) (5 points) j L1

(b) (5 points) jr \$s0

(c) (10 points) jal MyProc